

Low Energy Bluetooth Inter-Node Communication Schemes via Randomized Reconfiguration

Chengtao Xu and Dr. Vincent Winstead PH.D.

Department of Electrical & Computer Engineering & Technology

Presentation Outline

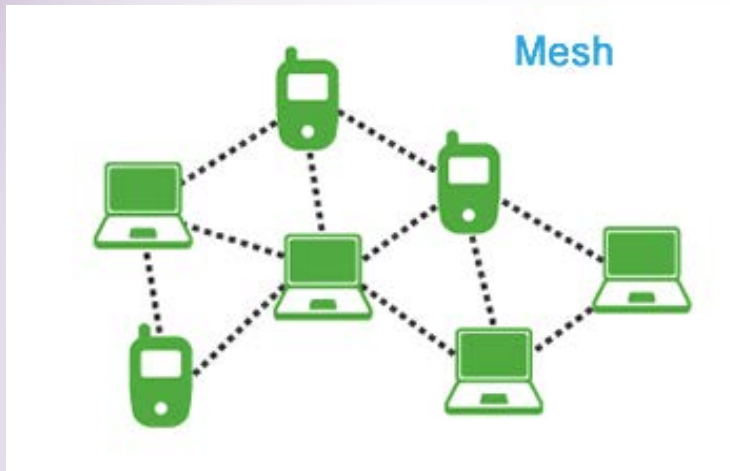
- Introduction to research problem
- Low Energy Bluetooth (BLE) communication model
- Two communication schemes
- Randomize Reconfiguration
- Simulation Results
- Conclusion

What is BLE?

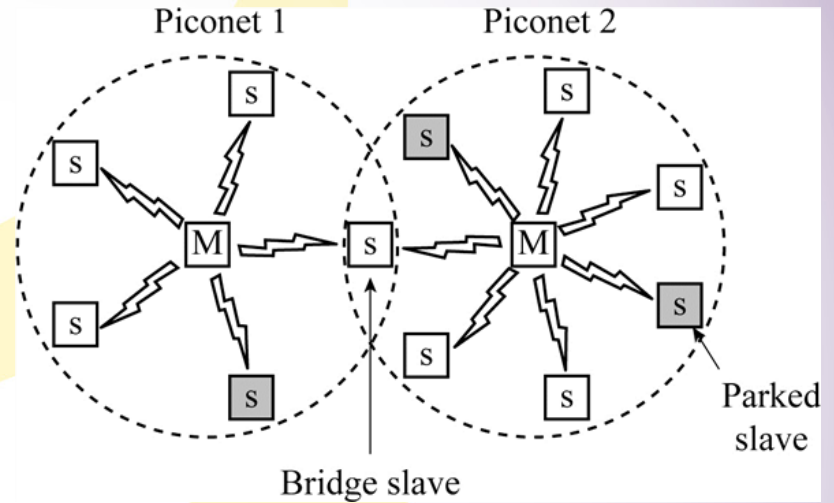


$$P_{\text{bluetooth}} = 1 \text{ W} > P_{\text{BLE}} = 0.01 \sim 0.5 \text{ w}$$

BLE Topology



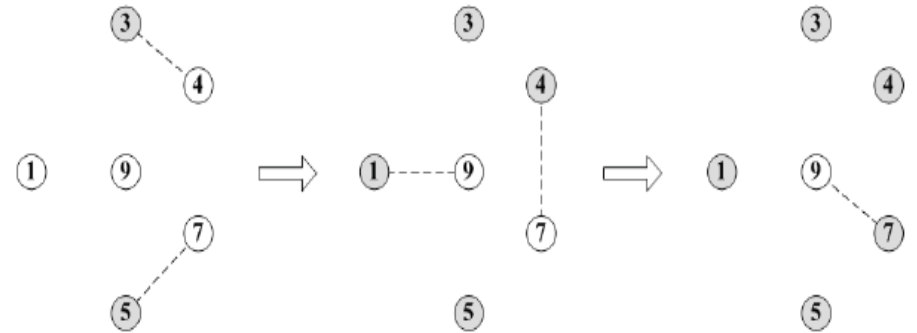
WiFi



BLE

BLE Scatternet Formation

```
NodeDiscovery(){  
1. S =  $\emptyset$ ;  
2. M =  $\emptyset$ ;  
3. startTimer(T);  
4. while( T < Tmax ){  
5.   neighbor = Advertise();  
6.   if (neighbor  $\neq \emptyset$ )  
7.     M = M  $\cup$  neighbor;  
8. }  
9. startTimer(T);  
10. while( T < Tmax ){  
11.  neighbor = Scan();  
12.  if (neighbor  $\neq \emptyset$ )  
13.    S = S  $\cup$  neighbor;  
14. }
```



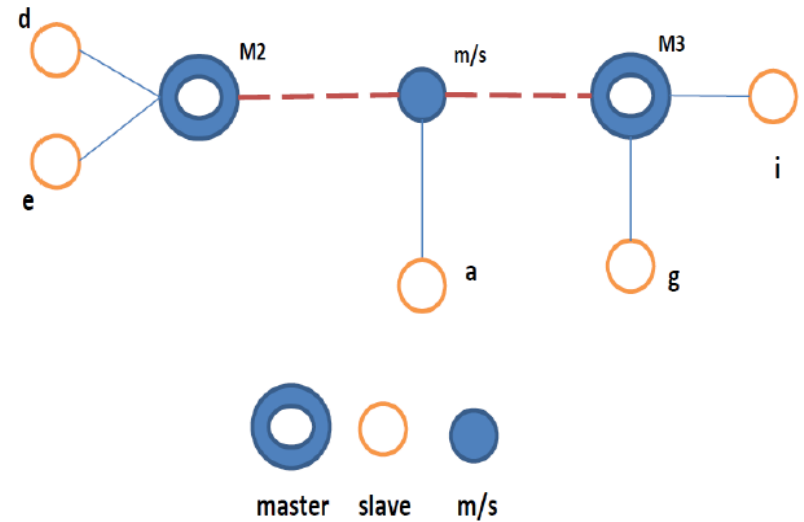
Node discovery in single piconet formation

BLE Scatternet Formation

Nodes	Roles	Nodes	Roles
s	slave	M2	master in piconet M2
e	slave	M3	master in piconet M3
a	slave relay		
r1	m/s relay		

a) M2's slave list

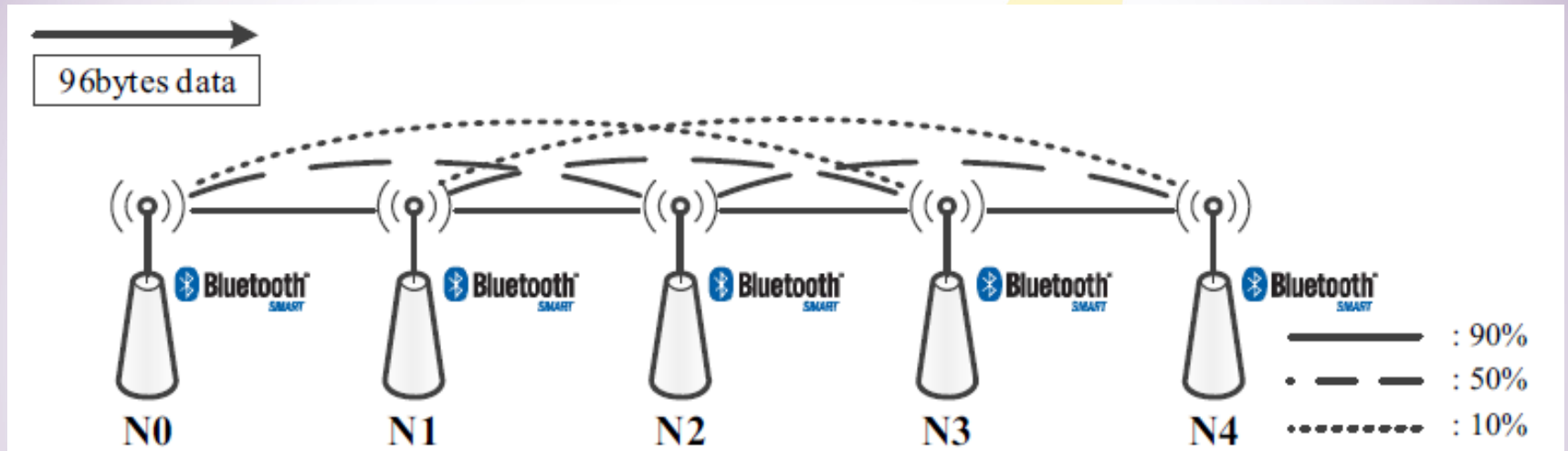
b) R1's master list



BLE topology

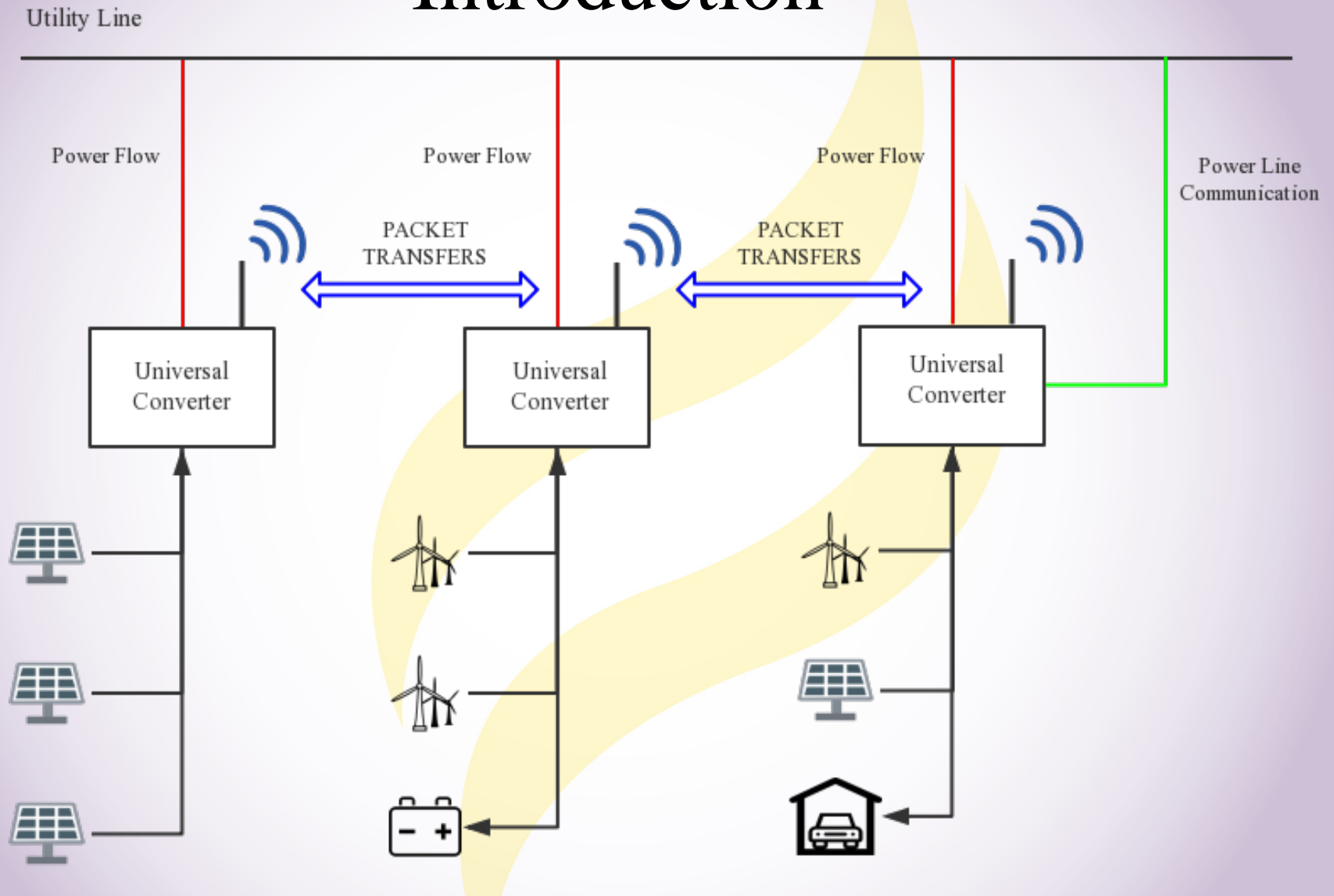
Neighbor lists

BLE Communication Latency



Sample network latency

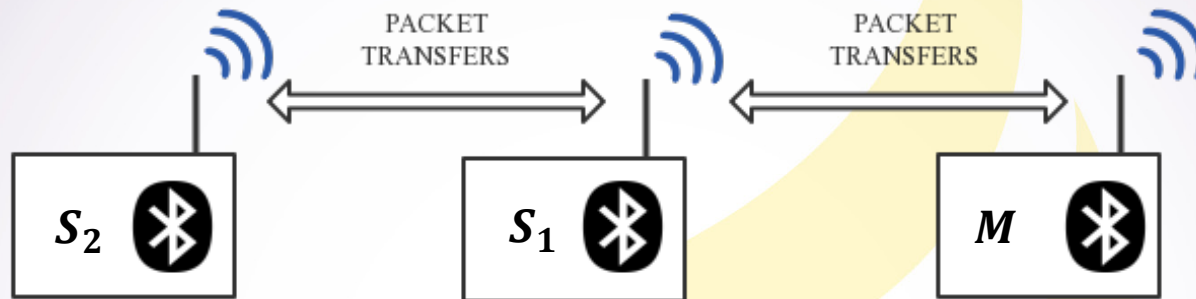
Introduction



Research Problem

- How to use less power consumption to realize the wireless communication networks in this universal converter system?
- How to choose the right communication scheme minimize the transition latency to reach the destination of the master device?

Communication System Model



Assumption:

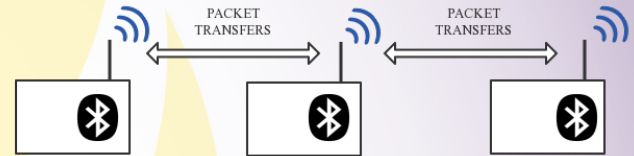
- Assume the communication packets are of a uniform length and content.
- All nodes require same communication capability with same transmission latency T_{tx} , which is not include the discovery latency.
- Similarly, all nodes are assumed to have the same power flow data capture capability leading to a constant latency for data capture T_d .
- $T_d > T_{tx}$.

Asynchronous Scheme

- All nodes broadcast power flow data periodically:

$$T = T_d + T_{tx}$$

$$T_{tx} = \alpha \cdot T_d, \alpha \in (0,1)$$



- The likelihood of collisions among adjacent nodes:

$$\frac{2 \cdot T_{tx}}{(1 + \alpha)T_d} = \frac{2 \cdot \alpha \cdot T_d}{(1 + \alpha)T_d} = \frac{2 \cdot \alpha}{(1 + \alpha)}$$

- A minimum time from all nodes transfer through the network to master node with N total nodes in this networks:

$$(N - 1) \cdot T_{tx}$$

Synchronous Scheme

- Slave i receives a data request at time t_i . The slave node i transmits data back at time $t_i + T_d$. Node remain in server mode between $t = t_i$ and $t = t_i + T_d$.

$$t_i + T_d$$

- When $T_{tx} \ll T_d$, the total transmission time is:

$$2 \cdot (N - 1) \cdot T_{tx} + T_d$$

Comparison Between Two Schemes

- The total transport time of synchronous scheme is longer than expected asynchronous scheme.

$$2 \cdot (N - 1) \cdot T_{tx} + T_d > (N - 1)T_{tx}$$

- The asynchronous scheme is likely to experience additional re-transmission delays due to collision.
- For each re-transmission delay, the asynchronous scheme has $2 \cdot T_{tx}$ within the period T .

Randomize Reconfiguration

- An uniformly distributed offset is applied.

$$t_0 \sim T_{tx} \cdot U(-1,1)$$

- The mean of this offset is zero, so the aggregate additional network data transfer delay is zero.
- The likelihood of collision happens in asynchronous scheme increase the data transfer latency.

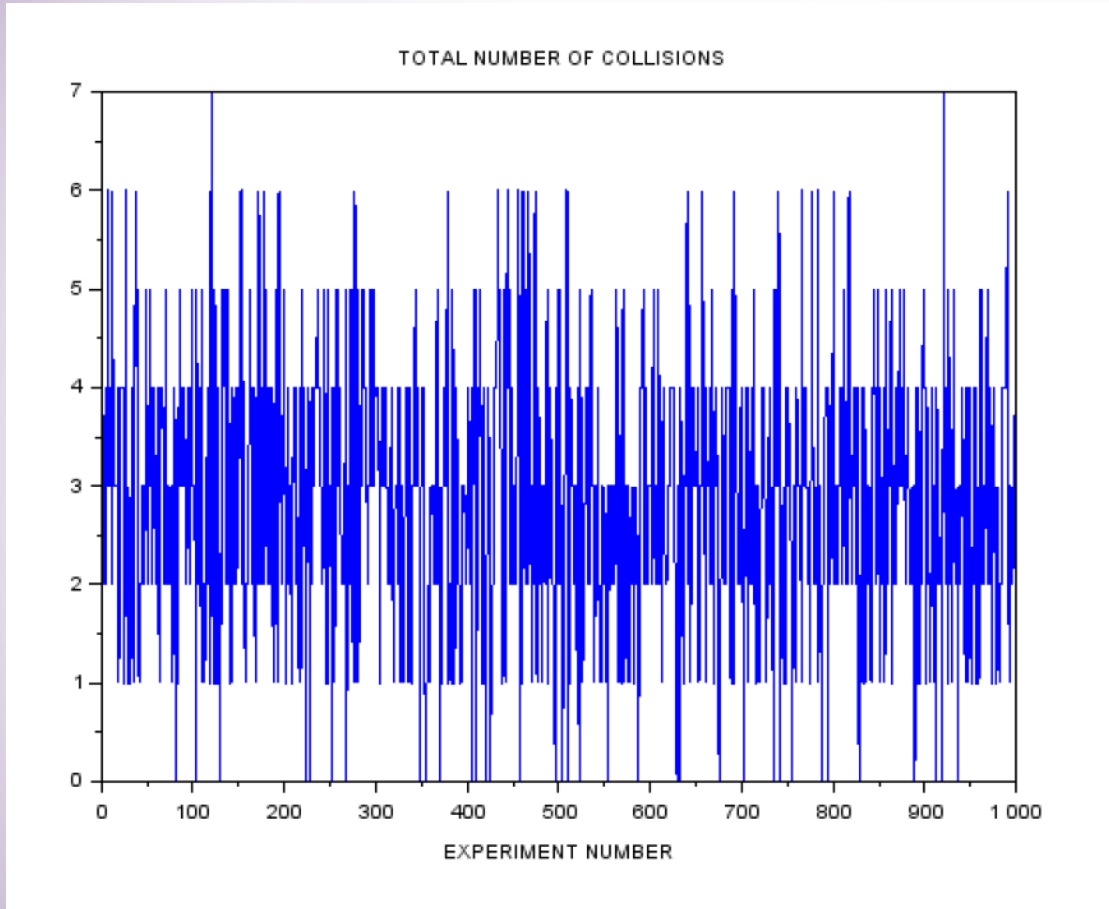
$$\frac{2 \cdot \alpha}{1 + \alpha} \cdot (N - 1) \cdot T_{tx}$$

Simulation Results

- Given that any independent collision happens in each time period, the additional T_{tx} can be added for each transmission process.
- The minimum expected mean latency is

$$(N - 1) \cdot T_{tx} \cdot \left(1 + \frac{2 \cdot \alpha}{1 + \alpha}\right) = 0.12$$

Total Number of Collisions



Total number of collision for each node of 1000 experiments

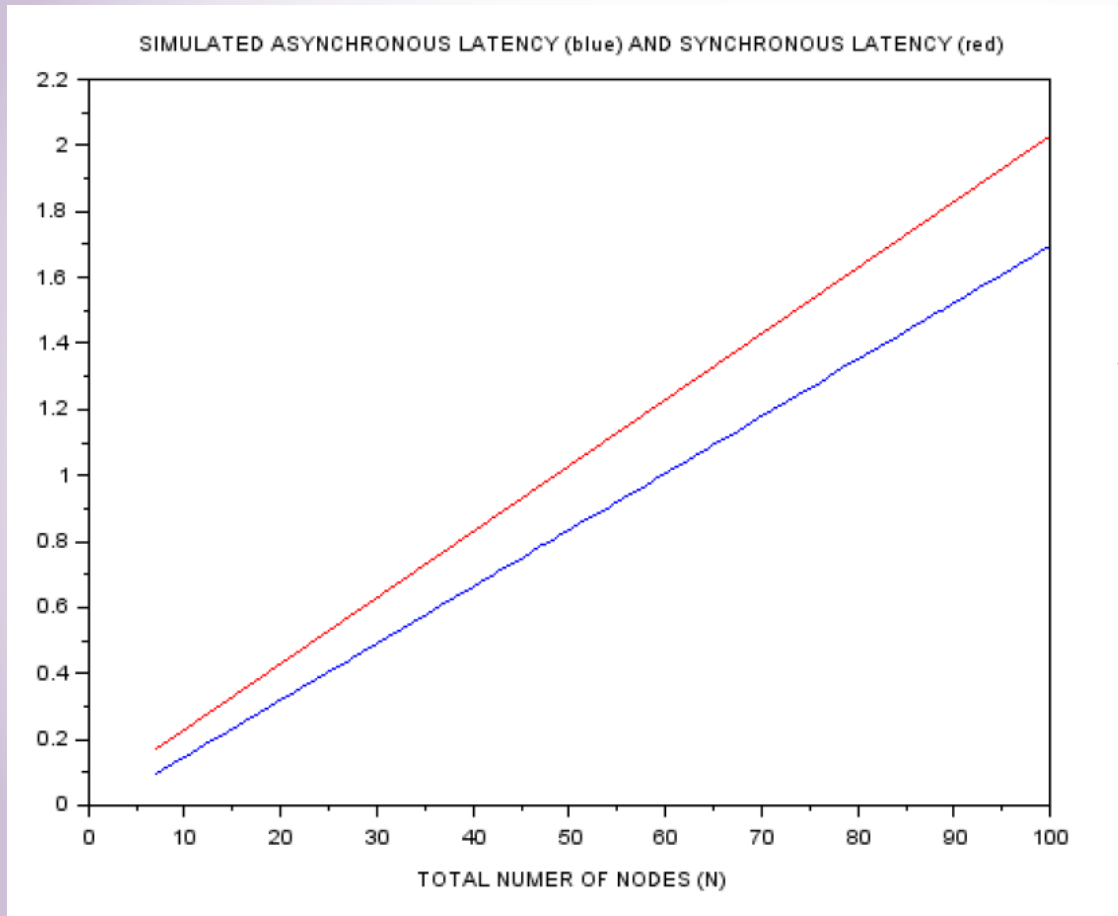
Mean Latency of Simulation

- The mean latency of simulation is computed as

$$\begin{aligned} L_m &= (N - 1) \cdot T_{tx} + \frac{\sum_{j=1}^n \sum_{i=0}^{n_c^j} 2 \cdot T_{tx}}{n} \\ &= (N - 1) \cdot T_{tx} + \frac{\sum_{j=1}^n n_c^j \cdot 2 \cdot T_{tx}}{n} \end{aligned}$$

- $L_m = 0.23668$ exceeds the minimum expected mean latency.

Latency of Two Schemes



Simulation results using the two schemes with N varying from seven to one hundred nodes

Future Works

- The experiments will be performed using LowE-BT based platform and testing how physical interference affects the transmission quality and latencies by applying two schemes.
- The way how transmission latencies can have side effects on power flow data transfer.



Thank you for listening !