



# **What's New and Different with OLAC Cataloging Best Practices**

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# Outline

- Background
- Scope & principles
- Changes in cataloging practice
- Changes in MARC encoding
- Instructions expanded to align formats
- New MARC encoding practices to align formats
- Sticking points

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# OLAC Best Practices for Cataloging DVD-Video and Blu-ray Discs, Objects, Streaming Media, and Video Games Using the Original RDA Toolkit and MARC 21

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## **OLAC Best Practices Cataloging Guide**

[cornerstone.lib.mnsu.edu/olac-publications/28/](https://cornerstone.lib.mnsu.edu/olac-publications/28/)

## **Full MARC Examples to Accompany OLAC Best Practices Cataloging Guide**

[cornerstone.lib.mnsu.edu/olac-publications/27/](https://cornerstone.lib.mnsu.edu/olac-publications/27/)

# **This Work is Based On, and Supersedes:**

Best Practices for Cataloging DVD-Video and Blu-ray Discs Using RDA and MARC21 / DVD/Blu-ray RDA Cataloging Guide Task Force ; Mary Huismann, Chair (ver. 1.1, 2017)

Best Practices for Cataloging Video Games Using RDA and MARC21 / Video Games Best Practices Task Force ; Greta de Groat, Chair (ver 1.1, 2018)

Best Practices for Cataloging Streaming Media Using RDA and MARC21 / Streaming Media RDA Guide Task Force ; Jeannette Ho, Chair (ver. 1.2, 2022)

Best Practices for Cataloging Objects Using RDA and MARC21 / Objects Best Practices Task Force ; Julie Renee Moore, Chair (2020)

# Timeline for Creation of the Guide & Examples

2017	DVD Guide update	2021	Draft shared with advisors (media only)
2018	Video Games & Streaming Guide updated		Major revision to incorporate Objects
	Task Force original charge	2022	Complete draft submitted for Review
2020	Objects Guide published		CAPC charges new Task Force to work on alignment with Official RDA
2021	Task Force requests new charge	2023	Publication

## **Scope: Original RDA Toolkit**

- DVD-Video & Blu-ray Discs
- Streaming video
- Nonmusical streaming audio
- Video games, tangible & online
- Objects

# Out of Scope

- Classification
- Subject analysis
- Kits
- Video game expansion packs & downloadable content
- Musical streaming audio – *New*



# Principles

- No substantive content left behind
- AACR2 & card environment info not included
- Best practices are practical, rather than theoretical
- Use with Original RDA Toolkit
- Always practice good cataloger's judgment

# New Guide versus Individual Format Guides

- Some content has moved
  - Introduction
  - Guide organized by RDA instruction number
- Instructions for RDA elements expanded to all formats when applicable
- Many examples are new and some of the full MARC examples are new

# Applicability to Formats

- All instructions apply to all formats unless otherwise stated
- Instructions for formats are aligned unless
  - An RDA element is not applicable
  - Format is inherently different
  - MARC 21 Format differences



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# **Changes in Cataloging Practice**

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# New for Video Games

Create separate records for an online video game provided by different distributors/platforms.

**245 00 \$a Rec room / \$c developer, Against Gravity.  
250 \ \$a [Steam platform]**

**245 00 \$a Rec room / \$c developer, Against Gravity.  
250 \ \$a [Playstation VR platform]**

# New for Video Games

Provide a high-level (broad) term for form of work using a controlled vocabulary for form of work in MARC field 380.

Supply applicable genre terms from the OLAC Video Game Genre Vocabulary (<https://cornerstone.lib.mnsu.edu/olac-publications/22/>) in MARC field(s) 655.

**380 \ \$a Video games \$2 lcs**

**655 \7 \$a Action adventure video games. \$2 olacvgt**

**655 \7 \$a Video games. \$2 olacvgt**

# Form of Work as Component of Authorized Access Point

When form of work is used as a component of an authorized access point, also record form of work in MARC field 380 \$a.

**130 0\ \$a Dash (Toy)**

**245 10 \$a Dash.**

**380 \ \$a Toys \$2 lcsh**

*Note: Form of work used in authorized access point for a robot toy*

**130 0\ \$a Welcome to Night Vale (Podcast)**

**245 10 \$a Welcome to Night Vale**

**380 \ \$a Podcasts \$2 lcgf**

*Note: Form of work used in authorized access point for a podcast*

# New for DVD-Video Discs and Blu-ray Discs

For unpublished video discs, when the place of production and/or name of producer is not known, do not supply these elements.

**THEN:**    264 \0 \$a [producer not identified] : \$b [place of production not identified], c [2010]

*Note: No producer name or production place are available.  
Date of production is a core element and must be supplied.*

**NOW:**    264 \0 \$c [2015?]

*Note: An unpublished DVD-Video; only the date of production is known. Place of production and producer name are unknown.*



# New for Objects

Do not record or supply a date of production for naturally occurring objects.

**THEN:** 245 00 \$a Geode.  
264 \0 \$c [1900?]

*Note: Date of production supplied for a naturally occurring object*

**NOW:** 245 00 \$a Geode.  
300 \ \$a 1 geode (2 halves) : \$b grey and white ; \$c 4 x 5 x 4 cm

*Note: No production information is recorded/supplied.*

# New for Streaming Media

- Musical streaming audio is out of scope
- Only Provider-Neutral cataloging Instructions and examples are provided
- Only separate record cataloging instructions and examples are provided
- Born digital date of publication
  - Record earliest iteration as the date of publication in square brackets with a question mark **only for born digital resource for which the earliest iteration date is uncertain.**

# New for Online Resources

## Record Open Access Availability

Record open access availability for online resources when applicable

**506 0\ \$a Free to play.**

*Note: An open access online video game*

**506 0\ \$a Open access.**

*Note: Open access streaming audio files*

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# Changes in MARC Encoding



# Redefined Field & New Subfields for Video Aspect Ratio

**MARC Field 345 \$c          Aspect ratio value**

A numerical ratio of the width to the height of a moving image

**MARC Field 345 \$d          Aspect ratio designator**

A general description of the ratio of the width to the height of a moving image.

**345 \ \$c 1.33:1**

**345 \ \$d full screen \$2 radar**

**500 \ \$a Full screen (1.33:1).**

# New field 041 Subfields for Accessibility Features

## Code for accessibility features in MARC field 041:

- 041 \$p** Captions used in moving image resources, whether open captioning or closed captioning (CC)
- 041 \$q** Audio used as an alternate mode of access to the visual or textual content of a resource
- 041\$r** Accessible visual languages that provide alternative access to audio content such as signed language for video

# New MARC Field for Accessibility Content

**341 \$a Record sensory mode  
required to access primary content**

- textual
- visual
- auditory
- tactile

**Record assistive features in  
341 \$b, \$c, \$d, and/or \$e**

Use a controlled vocabulary such as  
the Schema.org [Accessibility  
Properties for Discoverability  
Vocabulary](#)

# New MARC Field 532: Accessibility Content Note

A free-text note that provides a human-readable summary of the accessibility features or deficiencies of a resource and/or the technical details relating to the accessibility features.

041 0\ \$a eng \$r sgn

341 0\ \$a auditory \$c signLanguage \$2 sapdv

532 1\ \$a Open signed.

*Note: English language film where audio is the primary mode of access, and visual assistive features of picture-in-picture or open signing are provided to access the content of the resource*



# Examples

041 1\ \$a eng \$q eng

341 0\ \$a visual \$d audioDescription \$2 sapdv

532 0\ \$a Described video.

*Note: Video with audio assistive features to access the content of the resource*

532 8\ \$a **Warning: If you have a history of epilepsy or seizures, consult a doctor before use. Certain patterns may trigger seizures with no prior history.**

*Note: A resource that has no identified assistive features to access the content, but does have a potential accessibility hazard, a video game which has a seizure warning listed on the container*

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# **Instructions Expanded to Align Formats**

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# Record Date of Publication as Stated

## RDA 2.8.1.4 Recording Publication Statement

...Record a date of publication as it appears on the source of information.

**264 \1 \$a [Bellevue, Washington] : \$b 3909, \$c Aug 8, 2013.**

*Note: Date of publication as stated on online video game via Steam distribution servicer*

# Record Copyright Date Used to Infer Publication Date

Record the copyright date when a publication date is not present on a manifestation and the copyright date is used to supply the publication date.

Date Status (008/06)	t
Date 1 (008/07-10)	2014
Date 2 (008/11-14)	2014

264 \1 \$a Chicago, Illinois : \$b Olive Films, \$c [2014]  
264 \4 \$c ©2014

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# **New MARC Encoding Practices to Align Formats**



# New for Videodiscs and Tangible Video Games

Encode source of title note in MARC field 588, rather than field 500

**THEN:** 500 \ \$a Title from disc label.

**NOW:** 588 \ \$a Title from disc label.

# New for Online Video Games

Use 1st indicator 0 and omit “Description based on” for online video games

**THEN:** 588 \\ \$a Description based on online resources; title from Steam resource page viewed November 5, 2022

**NOW:** 588 0\ \$a Online resource; title from Steam resource page viewed November 5, 2022.

# MARC Field 340, Physical Medium

Record applicable elements in MARC field 340, even when recorded elsewhere, using RDA controlled vocabulary terms when applicable.

RDA Material: <https://www.rdaregistry.info/termList/RDAMaterial/>

Physical Medium for Objects:

RDA 3.6, Base material

**340 \\ \$a stone \$2 rdamat**

RDA 3.7, Material applied to surface

**340 \\ \$c ink \$2 rdamat**

RDA 3.8, Mount

**340 \\ \$e wood \$2 rdamat**

RDA 3.11, Layout

**340 \\ \$ double sided \$2 rdamat**



# Physical Medium for Objects & Video Discs

## Production Method (RDA 3.9)

Record Information recording technique, MARC 340 \$d

RDA Production Method:

<https://www.rdaregistry.info/termList/RDAproductionMethod/>

### 340 \ \$d hand-painting

*Note: Production method for a model of a male torso*

### 340 \ \$d burning \$2 rdapm

**538 \ \$a This disc is a burned DVD-R and may not play in some DVD players or drives.**

*Note: Production method for a DVD-Video disc with additional details recorded in a note*

# Physical Medium for All Tangible Formats

**Dimensions (RDA 3.5)**

**340 \$b**

**300 \ \$a computer disc : \$b sound, color, \$c 4 ¾ in.**

**340\ \$b 4 ¾ in.**

*Note: Dimensions for a video game disc*

**300 \ \$a 6 microscope slides : \$b plastic ; \$c 8 x 3 cm, in tray 12 x 9 x 3 cm**

**340 \ \$3 tray \$b 12 x 9 x 3 cm**

**340 \ \$3 slides \$b 8 x 3 cm**

*Note: Dimensions for a set of microscope slides.*

# Physical Medium for All Formats

**Colour content (RDA 7.17)**

**MARC field 340 \$g**

RDA Colour Content: <https://www.rdaregistry.info/termList/RDAColourContent/>

**300 \ \$a 1 videodisc (86 min.) : \$b sound, color ; \$c 4 ¾ in.**

**340 \ \$g polychrome \$2 rdacc**

*Note: Color content for a DVD-Video disc*

**300 \ \$a 1 hand puppet : \$b fabric, green and brown ; \$c 33 cm long**

**340 \ \$g polychrome \$2 rdacc**

*Note: Color content for a hand puppet*

# Encoding Multiple Data Elements: Same Vocabulary

Encode terms from controlled vocabularies in separate fields, even when those terms are from the same controlled vocabulary, to support linked data

**THEN:** 347 \ \$e region A \$e region B \$2 rdare

*Note: Blu-ray Discs with two regional encoding terms, recorded in repeated subfield e.*

**NOW:** 347 \ \$e region A \$2 rdare  
347 \ \$e region B \$2 rdare

*Note: Record controlled vocabulary terms in separate fields, whether or not the term is from the same vocabulary*



**Sticking Points!**

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# Coding Language Content in Field 041

## Video Language Coding: Best Practices

<https://cornerstone.lib.mnsu.edu/olac-publications/19/>

- 041 \$a limited to spoken, sung, and signed languages
- 041 \$h limited to original language of the main work
- 041 \$j new subfield for written languages such as subtitles & silent film intertitles

## Later:

- 041 \$j language of subtitles
- 041 \$i language of intertitles

# Coding for Languages

Code for languages in MARC field 008/035-037 and in MARC field 041

008/35-37      spa

041 0\          \$a spa \$h spa

*Note: A Spanish language video with language coding for the language of the resource and for the original language of the resource*

# Mode of Issuance

What are you cataloging?

- YouTube Channels
- Podcasts
- Portals to
  - Nonmusical Streaming Audio
  - Streaming Video



# **Additions to Access Points Representing Works**

## **LC-PCC PS for RDA 6.27.1.9, Appendix 1: Motion Pictures, Television Programs, and Radio Programs**

- Appendix 1 is marked “provisional” until PCC has reviewed and revised it for RDA
- Instructions are based on AACR2

# Challenges with Appendix 1

## Section 5

“Subtitled Motion Picture Released under the Same or a Different Title”

### Heading in the Guide

“Video Released with the Same Language Content, Different Language Title”

**245 03 \$a La decisión de vencer**

*Note: Title proper of the original film*

**130 0\ \$a Decisión de vencer (Motion picture)**

**245 10 \$a Decision to win**

*Note: DVD-Video version of a Spanish language film originally released under the title Decisión de vencer*

# Challenges with Appendix 1

## Section 7

Instructions are for creating the title proper when cataloging an individual title that is intended to be part of a comprehensive title and the titles are intended to be viewed consecutively

**245 00 \$a Foreign languages for kids by kids®. \$p Spanish. \$n Volume 3.**

*Note: DVD-Video disc with both a comprehensive title and individual title. The individual title is intended to be viewed after volumes 1 and 2.*

See RDA 2.3.2, Title Proper, and the corresponding part of the guide for instructions for franchise titles for videos or video games

# Challenges with Appendix 1

**RDA 2.3.1.7.2 Title of Part, Section, or Supplement Sufficient to Identify the Manifestation**

RDA 2.3.1.7.2 example

**245 00 \$a Chuckles bites the dust**



Public domain image

## **OLAC Publications and Training Materials**

<https://cornerstone.lib.mnsu.edu/olac-publications/>

### **OLAC Best Practices for Cataloging DVD-Video and Blu-ray Discs, Objects, Streaming Media, and Video Games Using the Original RDA Toolkit and MARC 21**

<https://cornerstone.lib.mnsu.edu/olac-publications/28/>

### **Full MARC Examples to Accompany OLAC Best Practices for Cataloging [all the stuff]**

<https://cornerstone.lib.mnsu.edu/olac-publications/27/>

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# Thank you

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